

Documents autorisés

**Corrigé - Examen Final de
Programmation Avancée – NFP121**

Exercice 1 (9½ pts)

a) (4½ pts)

```
public class TacheElementaire implements Tache {
    private String nom;   private int cout;
    public TacheElementaire(String nom, int cout) {
        this.nom = nom;   this.cout = cout;
    }
    public String getNom() {   return nom;
    }
    public int getCout() {   return cout;
    }
    public String toString(){   return "[" + nom + ", " + cout + "];"
    }
}
```

```
import java.util.*;
public class TacheComplexe implements Tache {
    private Collection<Tache> sousTaches;
    private String nom;

    public TacheComplexe(String nom) {   this.nom = nom;
        sousTaches = new ArrayList<Tache>();
    }
    public void ajouter(Tache tache) {   sousTaches.add(tache);
    }
    public void supprimer(Tache tache) {   sousTaches.remove(tache);
    }
    public String getNom() {   return nom;
    }
    public int getCout() {   int result = 0;
        for (Tache t : sousTaches) {   result += t.getCout();   }
        return result;
    }
    public String toString() {   String S=nom + ": [";
        for (Tache t : sousTaches) {   S += t.toString() + ",";   }
        S += "];"
        return S;
    }
}
```

b) (2½ pt)

Design Pattern: Decorator

```
public abstract class DecorateurTache implements Tache {

    protected Tache tache;
    public DecorateurTache(Tache tache) { this.tache = tache;
    }

    public int getCout () {    return tache.getCout();
    }
    public String getNom() {    return tache.getNom();
    }
}

public class TacheTechnique extends DecorateurTache {
    private String technique;
    public TacheTechnique (Tache tache){    super(tache);
    }
    public void setTechnique(String technique) {
        this.technique = technique;
    }

    public String toString() {
        return tache.toString() +" : " + technique;
    }
}
```

De la même manière, on peut définir la classe TacheDuree

c) (2½ pt) On applique le pattern **Bridge**

```
public abstract class CategoriesTache {
    protected Tache tache ;
    public CategoriesTache(Tache tache) { this.tache = tache;
    }
    public abstract int calculCout();
}

public class Programmation extends CategoriesTache {
    private final int coefficient = 2;
    public Programmation(Tache tache) { super(tache);
    }
    public int calculCout(){
        return tache.getCout()* coefficient;
    }
}
```

De la même manière, on peut définir la classe **Analyse**

Exercice 2 (3 pts)

```
public static void trouver(String nomClasse) {
    Class objetClass = null;
    try {
        objetClass = Class.forName(nomClasse);
    } catch (ClassNotFoundException e) {
        System.out.println(e);
    }
    Method [] listMethodes = objetClass.getMethods();
    Class<?> [] listParam;
    for (Method m: listMethodes) {
        listParam = m.getParameterTypes();
        if ( (Modifier.isPublic(m.getModifiers()))
            && (listParam.length == 1) && (listParam[0] == int.class )
            && (m.getReturnType() == int.class))
        {
            System.out.println (m.getName());
        }
    }
}
```

Exercice 3 (7½ pts)

a) (3½ pts)

```
import javax.swing.*;
import java.awt.*;
public class ChatSwing extends JFrame {
    private JTextArea messages =
        new JTextArea(12, 20);
    private JLabel nom = new JLabel();
    private JTextField texte =
        new JTextField(15);
    private JButton bOK = new JButton("OK");
    private JPanel p1 = new JPanel();
    private JPanel p2 = new JPanel();
    public ChatSwing(String pseudo) {
        super("Chat de " + pseudo);
        nom.setText(pseudo);
```

```
        setDefaultCloseOperation
        (JFrame.EXIT_ON_CLOSE);
        Container c = this.getContentPane();
        c.setLayout(new BorderLayout());
        p1.setLayout( new FlowLayout());
        p2.setLayout(new FlowLayout());
        p1.add(messages);
        c.add (p1, BorderLayout.NORTH);
        p2.add(nom);
        p2.add(texte);
        p2.add(bOK);
        c.add (p2, BorderLayout.SOUTH);
        this.pack();
        this.setVisible(true);
    }
}
```

b) (4 pts)

```
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;
import java.util.*;
public class ChatSwing extends JFrame implements Observer{
    private JTextArea messages = new JTextArea(12, 20);
    private JLabel nom = new JLabel();
    private JTextField texte = new JTextField(15);
    private JButton bOK = new JButton("OK");
    private JPanel p1 = new JPanel();
    private JPanel p2 = new JPanel();
    private Modele modele;
    public ChatSwing(String pseudo, Modele modeleText) {
        super("Chat de " + pseudo);
        modele = modeleText;
        nom.setText(pseudo);
        setDefaultCloseOperation (JFrame.EXIT_ON_CLOSE);
        Container c = this.getContentPane();
        c.setLayout(new BorderLayout());
        p1.setLayout( new FlowLayout());
        p2.setLayout(new FlowLayout());
        p1.add(messages);    c.add (p1, BorderLayout.NORTH);
        p2.add(nom);    p2.add(texte);
        bOK.addActionListener(new ActionListener(){
            public void actionPerformed (ActionEvent event){
                String msg = messages.getText() +nom.getText()+ ">" + texte.getText()+"\n";
                modele.setMessage(msg);
                texte.setText("");
            }
        });
        p2.add(bOK);    c.add (p2, BorderLayout.SOUTH);
        modele.addObserver(this);
        this.pack();    this.setVisible(true);
    }
    public void update(Observable t, Object o)
    { messages.setText(modele.getMessage());
    }
}

import java.util.*;
public class Modele extends Observable {
    private String message;
    public String getMessage(){return message;}
    public void setMessage(String message){
        this.message = message;
        setChanged();
        notifyObservers();
    }
}
```